CD Burner

Create a new file (File>New) of 1280x1024 px and 72 dpi, which must be painted in #F9C559 color with the Paint Bucket Tool (G).



Next welli create another file of 140x140 px and 500 dpi on which welli draw a black ring, applying the Ellipse Tool (U). Firstly try to make the outside borders of the ring and after that cut out its middle part, pressing on Alt button.



Save this brush: Edit>Define Brush Preset.

Create a new layer, using on it the brush made earlier (the brush may be found in the end, in the standard set).



Set the parameters for this brush. $\ensuremath{\textbf{Press}}$ the option in the $\ensuremath{\textbf{Brushes}}$ submenu on the right side.

with Drosatt		112	1.04	24	- 46	24	1.392
		34	30	-	-66	10	30
Try Steam		16	33	63	66	39	- 63
Dynamic	主義	+	-20	*	•	1.00	٠
tering-	- 66	11	44	32	11	004	25
Ure	留	18	1		100	3/2	팽
Brush	- 66	Design	-	1			
Dynemics	- 62	1000	10	1100			199.5
Oytenic	- 14	in the	den las	14	1	- 80	
	6	1.110	~	P.1		1	1
idges	- 62	- A	ight 1	D#	-	t	\rightarrow
udy .	- 66	Round	tent -	100%		1	1
hing	10	-	1992		4		1
Tedure	- 67						
		18 Kpa	ing				100
			11	U			
Ø	Ì	0	0	2	5	6	\supset
Ø	Ì	Ø	Q	D	D	T	C
Ø	T	Q	Q	D	D	T	
() re: =] (200	£	2 *	Q	D	Ø	T	
C =	E Saure	2 520 JB	2	D	Ø	T	S L
× 6800 vente v 2440	E Saure		2	D	D	T	
× 600	eSaure		ar and	Page Pr	0	J.	
× 1.6809	C Saure		- Der	Pase Av		С	3 2 E
- LGMA	C Saure	San Je	et cl	Pase Pr	-	С	3 2 C
× LGRAP subtra south south south south south south	C Saure	C Sault Al C Many	et di	Pae fr	0	J.	3 3 C
× LGNO reads p Shee re Shuth r Dynemics			- 	Pas Pr		J.	
× LGNO coate p Shee shrip re Bruth Oynemics r Oynemics			- Dan	Pace Pr		С	4 3 3 F
LGBD - LGBD - LGBD - Shee -			er er er er er er er er er er	Dan Pro		С	3 3 5 F
× LGND reads p Shee Bruth Poynemic Dynamic Schae		2 San Jie San Jie Marany Angle J San Jie San Jie Sa	er ertul miter bol o	Pase Pr		С	1 3 3 C

Erush Proteits	Sae Jitter	0%
Brush Tip Shees	A come au anno	0511
Vision Overen	Marrie Control Marrie	
Sortering	E D	349
Testina	C TRAN	
Duel Brush	a	
Color Dynemica	G Arigh Star	
Other Dynamics	<u>a</u>	
Noice	Eartral of	
itet Gdges	Bandres liter	201
Aidmah	s 0	
Swoothing	Control Off	+
Protect Texture	Minimum Roundhess	32%
	EIRex 30er EIR	p t 3mer

Represent the background of the picture to be, applying the brush with the chosen earlier parameters. Its color is **#CC9040**



Set the next indicated parameters by making a click on this layer on the layers $\$ panel: Fill 40%Blending mode-Linear Dodge



On the next new layer (Create new layer) we値l choose again the Brush Tool (B) to draw a diagonal line, which color is #821F06





Insert now on the picture your CD (I will use CD template created by Inonomas).



The disk痴 layer has the parameters shown below: Blending Options>Outer Glow





Using the standard brush, try to dark out the background situated lower than the CD itself. The color is #1E0C04. This layer should be placed lower than the layer containing the disk.



The layer痴 parameters: Fill 60% Blending mode-Darker Color



Create a new layer on which we值 use the Paint Bucket Tool (G) to fill the new layer with black color. Choose after that this filter痴 option: Filter>Noise>Add noise. This layer must be also placed lower than the CD痴 layer:





The layer痴 parameters: Fill 20% Blending mode-Soft light



Next we fail represent a lot of musical notes, using for this operation the Custom Shape Tool (U) and the color #FEFF6F



Turn around the notes, using the Free Transform selection. Place also these notes layers lower than the layer containing the CD.



Next we must Merge down all the layers containing the musical notes into a single one. In this case we have to press **Ctrl** button for marking the necessary layers and after that press **Ctrl+E**. For the last obtained layer we have to choose the next demonstrated parameters: **Opacity 81%**, **Blending mode- Overlay**



Make a copy of the last made layer:



Mark out the layer containing the CD and make a click on the next options, situated on the bottom part of the layers panel: Create new fill or adjustment layer>Channel Mixer









Press Alt button and make a mouse click between the Channel Mixer layers and the layer containing the CD (on the layers panel).





The final result!