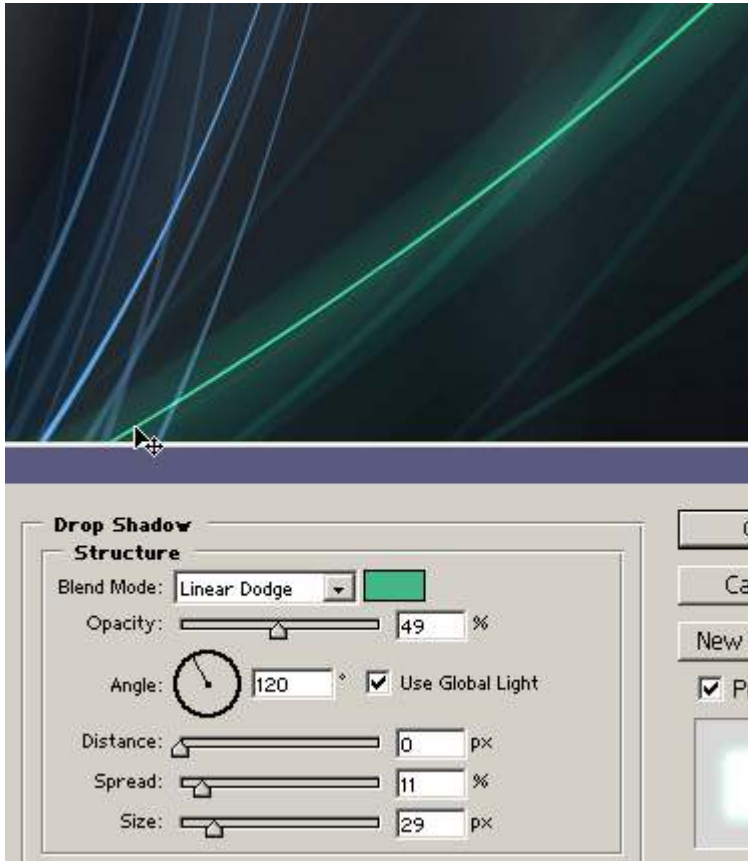


Step 21

The second step is to add the layer effect of **Drop Shadow**. Set it to a large size with the color the same as the shape in the layer (blue, green). Also, set the interaction to **Linear Dodge** again.



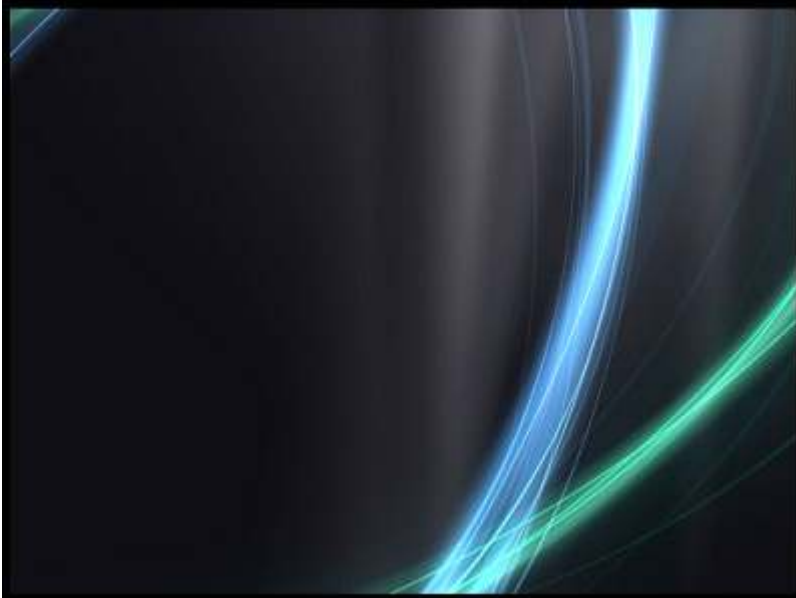
Step 22

I don't have enough green layers in the document, so I copy some more.



Step 23

Copy the layer styles to every blue layer (just change the effect color to blue). Part of the design is shown in the following image, which is the result we want so far.



Step 24

To achieve the bright glowing light look, we need to repeat the same things over and over again. You can use the previous big layers, merge them together, and set their interaction to **Linear Dodge**. Then you can add a mask layer. Then go to **Filter > Render > Clouds** in this mask. That makes the layer visible in only some places.



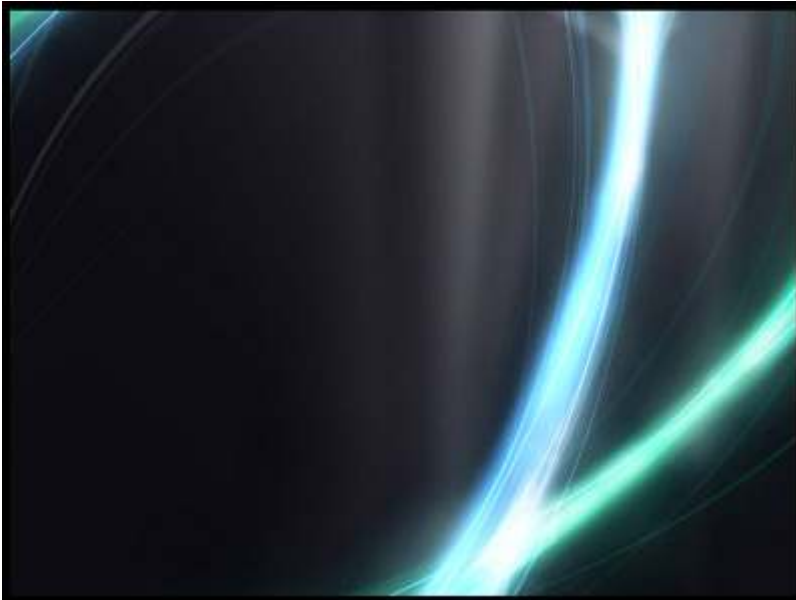
Step 25

If you make all layers visible, the result becomes more expressive.



Step 26

We can do the effect manually as well. For example, create a new **Adjustment layer** with the **Brightness & Contrast** turned up. Fill the layer mask with a black color, which makes the effect visible nowhere. Then start drawing in the mask with a white soft brush. The brush reveals the effect. It increases the brightness only where you want it to. This technique may be used for the final brightening of both the blue and green curved shapes.



Step 27

Here is the preview at **100% size**. Using the adjustment layer generates good looking overburns.



Final result

Your image is complete. Again, do not hesitate to experiment. You are only limited by your computer performance. Click the following picture to see the result at **100% in 1024px by 768px resolution**.



Conclusion

It is not difficult to change the final resolution because every single layer was larger than the document window. Either you can enlarge the document size (shapes are in vectors, so there are no quality defects), or you can enlarge the canvas size (the layers stay the same, but you make visible the parts that were hidden before).

Canvas size manipulation was used when preparing the following picture at **1280px by 1024px resolution**. This one deserves some adjustment, but it's up to you now. Good luck with your work!

