

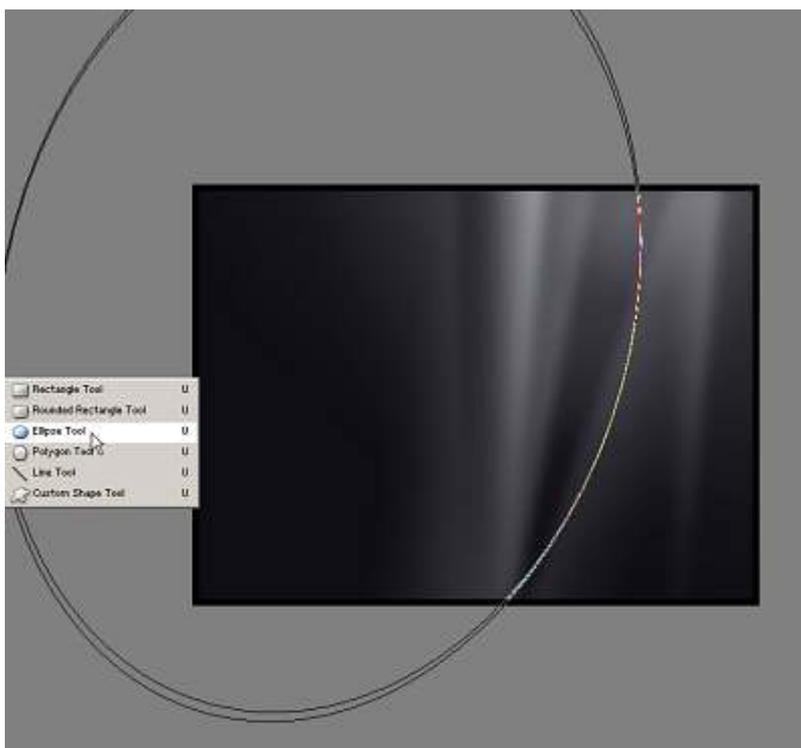
Step 11

This can be fixed with a larger document than the screen resolution, or add a frame that is wide enough. And remember that for next time. That is how we solved random gradients on a background.



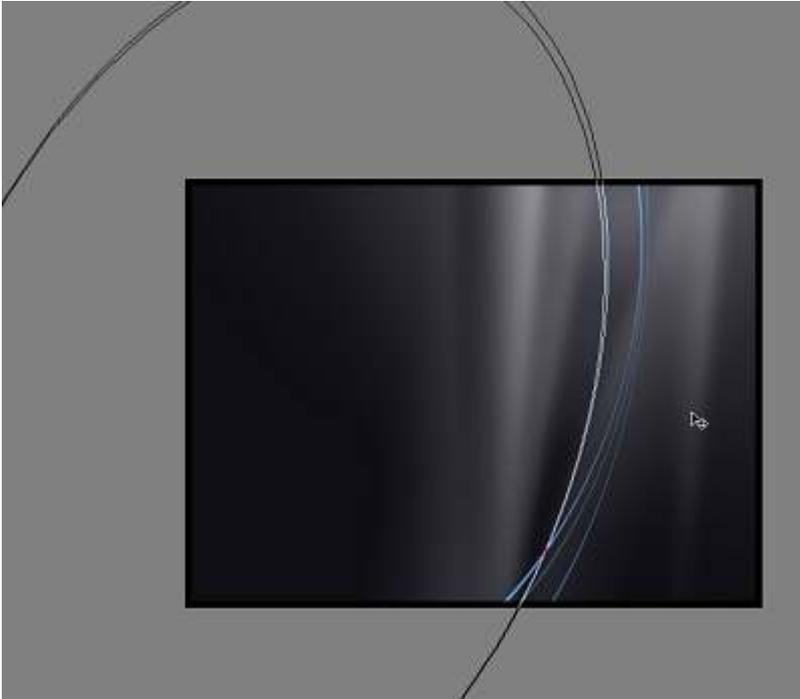
Step 12

Now we can start doing the foreground with blue and green curves. Start with drawing a huge ellipse with the **Ellipse Tool**. Pick the **Path Selection Tool (A)**. Then select the ellipse, copy it (**Ctrl+C**), then insert it (**Ctrl+V**), and then transform it (**Ctrl + T**) to make it smaller. Set the drawing style for this path to **subtract**, so we see only what is between these two ellipses.



Step 13

Fill the layer with a blue color (**#62AAF4**). Then copy, move, enlarge, make it smaller, and turn the **Opacity** down or up. Do this a few times.



Step 14

Then repeat these actions with the green (**#20EDC4**) shapes.



Step 15

Next I decided to darken the gradients in the background a little, as they get too much attention. This

should be better.



Step 16

Continue with creating larger curved shapes. Then blur those shapes, which will give that extra glow effect. Notice the big blue curves being created in the image below.



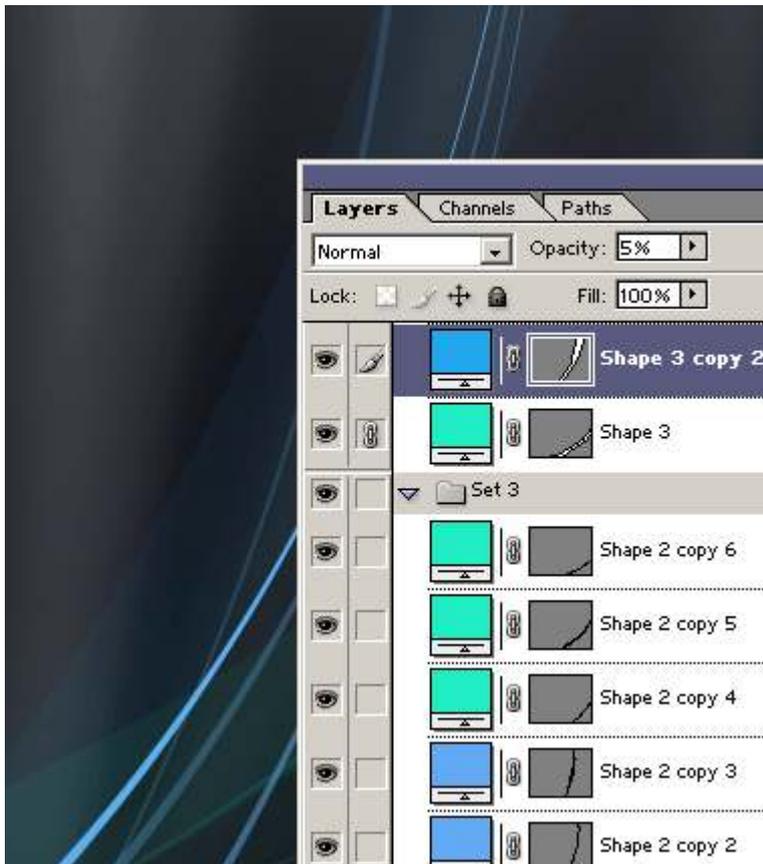
Step 17

Next we'll make big curve shapes for the greens as well. Those big shapes are the previous ellipses copied. Then with **Path Selection Tool**, we select one smaller ellipse that gets smaller again. See the image below.



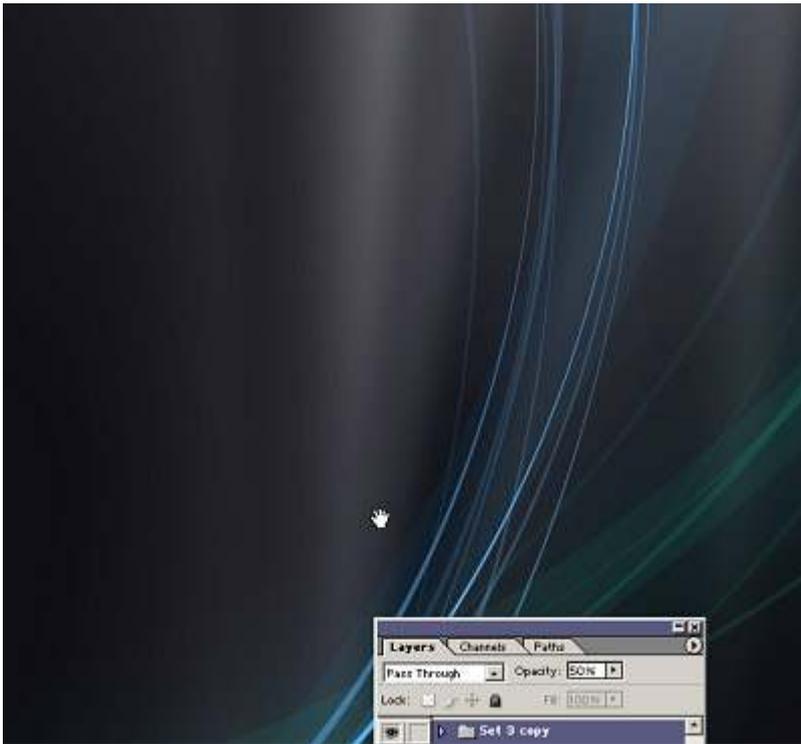
Step 18

The colors of those shapes are still the same, just the **Opacity** is turned down. Sometimes, the opacity is turned down to a hardly noticeable level of **(5-10%)**, as shown below.



Step 19

Place all the blue and green layers into a new folder. Then copy that folder, move it sideways, and turn it a little.



Step 20

Let's get started with the lighting part. The first step is to change the layer's interaction to **Linear Dodge**.

