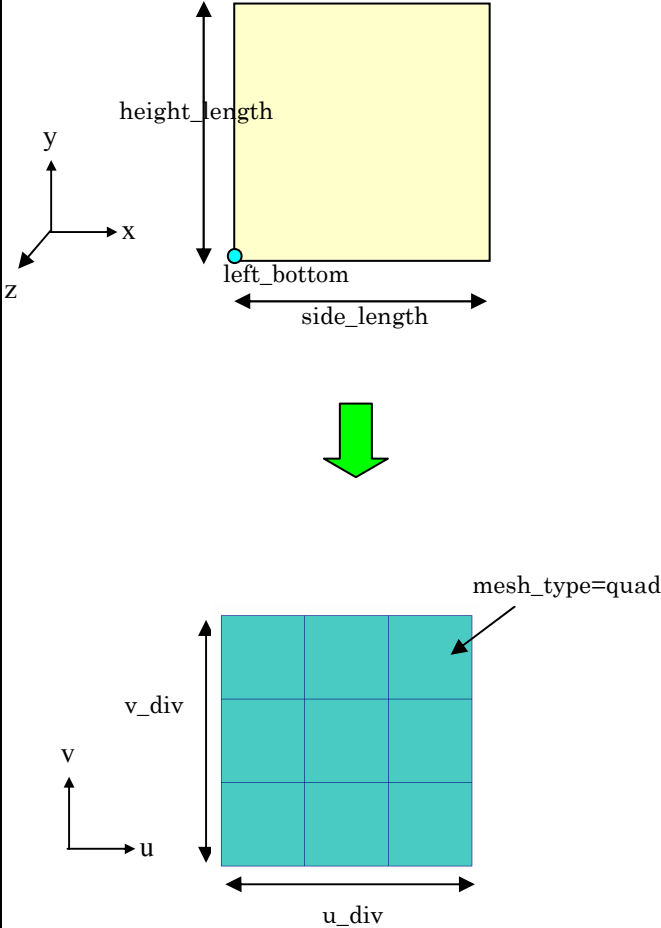
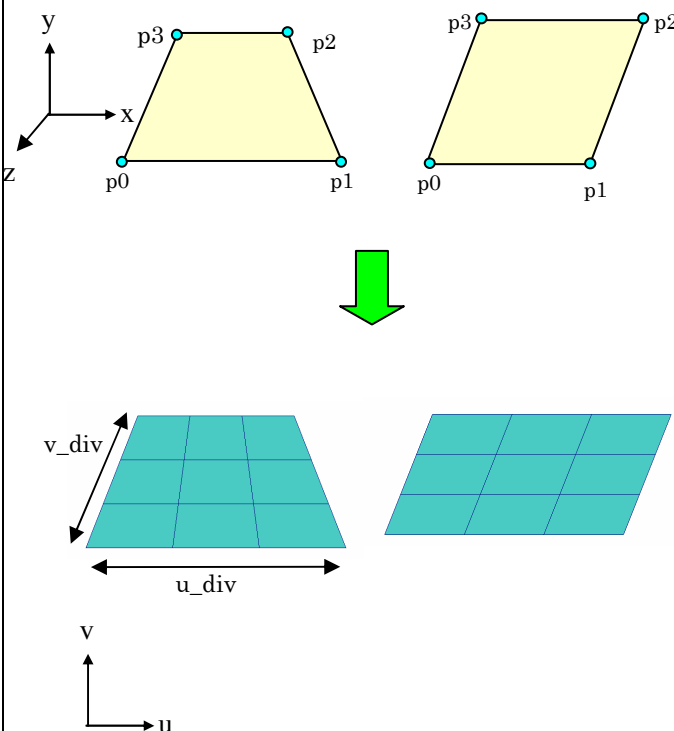
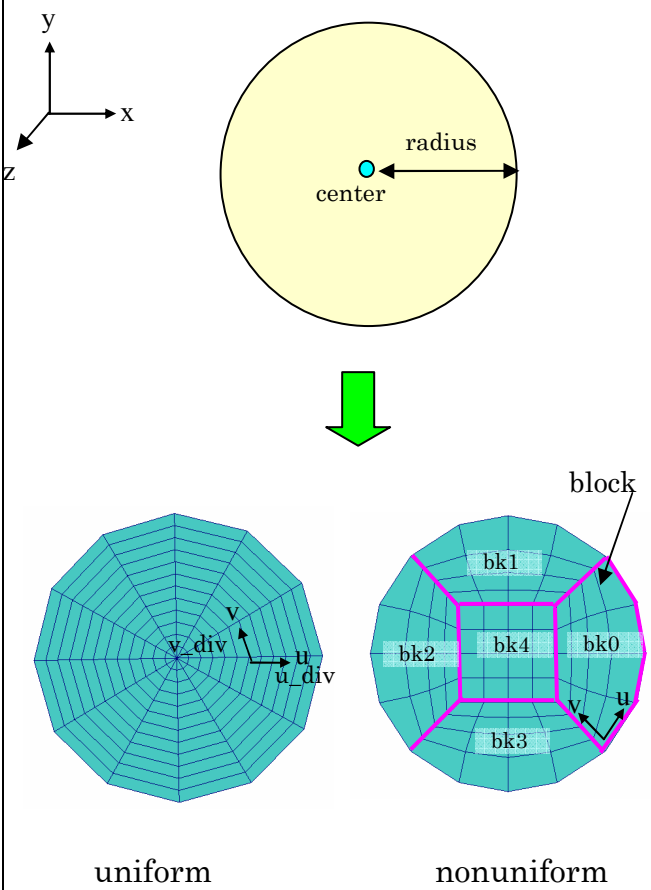
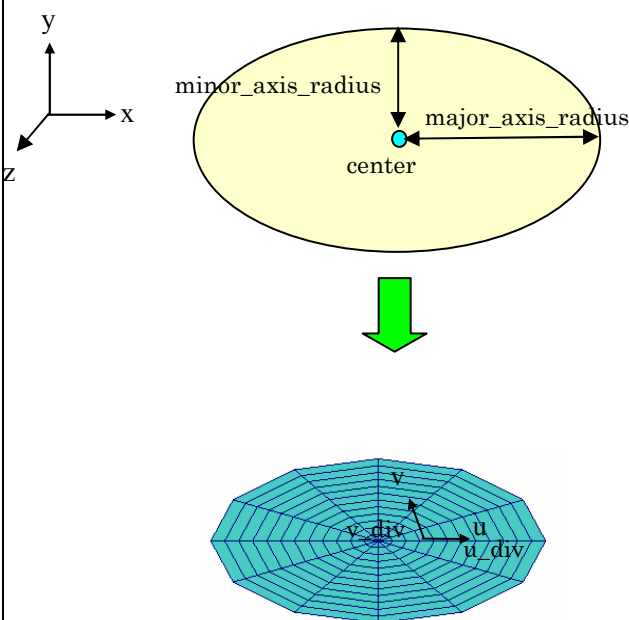
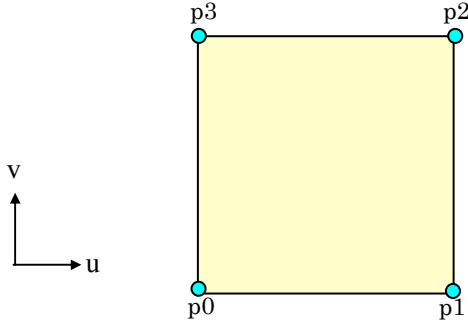
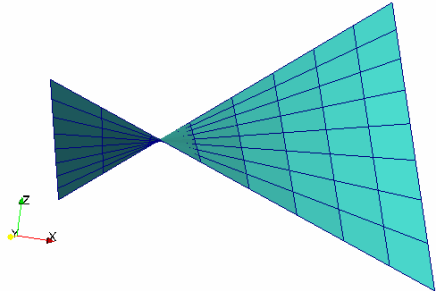


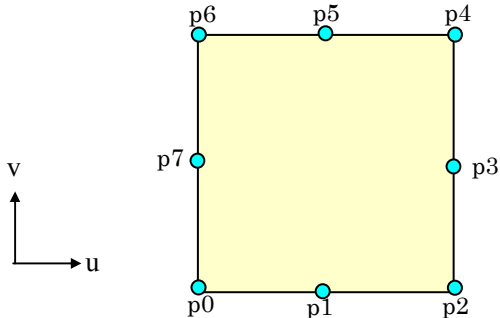
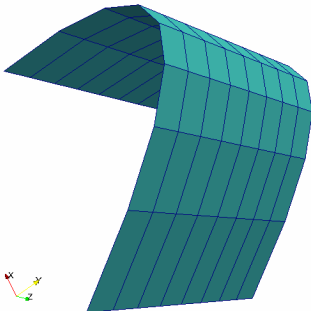
No	Case study	content	exsample source																																												
1	rectangle		<pre>[shape] name=test1 geometry_type=rectangle side_length = 10 height_length = 10 left_bottom=10.0 10.0 0.0 [operation] format = command <data> MESH_CREATE, input_name=test1,mesh_type=quad,u_div=3,v_div=3,mesh_name="AA" MESH_PRINT, input_mesh_name="AA", format=vtu, output_name="out.vtu" </data></pre> <table border="1"> <thead> <tr> <th>No</th><th>key</th><th>default value</th><th>contents of the value</th></tr> </thead> <tbody> <tr> <td>1</td><td>name</td><td>no default</td><td>name of shape</td></tr> <tr> <td>2</td><td>geometry_type</td><td>no default</td><td>“rectangle”</td></tr> <tr> <td>3</td><td>side_length</td><td>1.0</td><td>0 < value.</td></tr> <tr> <td>4</td><td>height_length</td><td>1.0</td><td>0 < value.</td></tr> <tr> <td>5</td><td>left_bottom</td><td>origin (0.0,0.0,0.0)</td><td>positon left bottom of rectangle</td></tr> </tbody> </table> <table border="1"> <thead> <tr> <th>No</th><th>key</th><th>default value</th><th>contents of the value</th></tr> </thead> <tbody> <tr> <td>1</td><td>input_name</td><td>no default</td><td>set name to create mesh</td></tr> <tr> <td>2</td><td>mesh_type</td><td>no default</td><td>only “quad”</td></tr> <tr> <td>3</td><td>u_div / v_div</td><td>1.0</td><td>the case specified by distance of base is defined as “base_size=2.0”.</td></tr> <tr> <td>4</td><td>mesh_name</td><td>no default</td><td>name of mesh</td></tr> </tbody> </table>	No	key	default value	contents of the value	1	name	no default	name of shape	2	geometry_type	no default	“rectangle”	3	side_length	1.0	0 < value.	4	height_length	1.0	0 < value.	5	left_bottom	origin (0.0,0.0,0.0)	positon left bottom of rectangle	No	key	default value	contents of the value	1	input_name	no default	set name to create mesh	2	mesh_type	no default	only “quad”	3	u_div / v_div	1.0	the case specified by distance of base is defined as “base_size=2.0”.	4	mesh_name	no default	name of mesh
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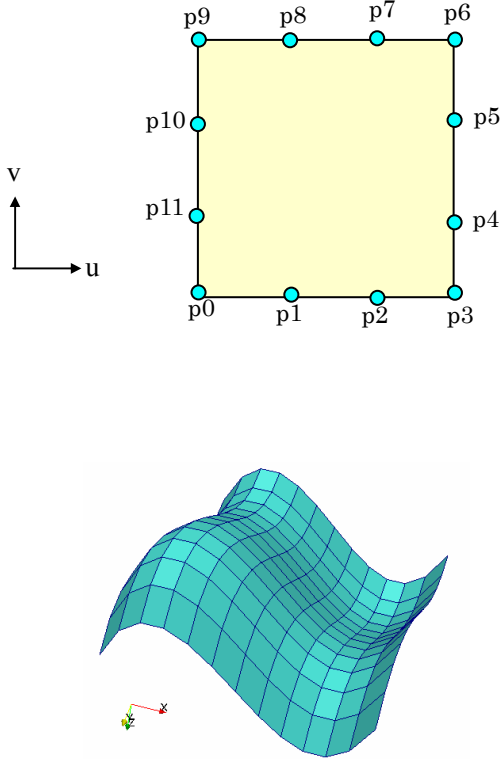
No	Case study	content	exsample source												
2	trapezoid		<pre> [face] surface_type= bilinearSurface name=test1 <data> 0.0 0.0 0.0 1.0 0.0 0.0 0.8 0.5 0.0 0.4 0.5 0.0 </data> [operation] format = command <data> MESH_CREATE, input_name=test1,mesh_type=quad,u_div=3,v_div=3,mesh_name="AA" MESH_PRINT, input_mesh_name="AA", format=vtu, output_name="out.vtu" </data> </pre> <table border="1"> <thead> <tr> <th>No</th><th>key</th><th>default value</th><th>contents of the value</th></tr> </thead> <tbody> <tr> <td>1</td><td>surface_type</td><td>no default</td><td>bilinearSurface -</td></tr> <tr> <td>2</td><td>data</td><td>no default</td><td>Trapezoid define 4 corner points.</td></tr> </tbody> </table>	No	key	default value	contents of the value	1	surface_type	no default	bilinearSurface -	2	data	no default	Trapezoid define 4 corner points.
No	key	default value	contents of the value												
1	surface_type	no default	bilinearSurface -												
2	data	no default	Trapezoid define 4 corner points.												

No	Case study	content	exsample source																				
3	circle	 <div data-bbox="425 1157 1086 1348"> <p>uniform : quadrangle element connected with the center of a circle is degenerated.</p> <p>nonuniform: a circle makeup five blocks. currently u_div and v_div must be same value. (boundary points of block do not merge.)</p> </div>	<pre> [shape] geometry_type=circle name=test radius=1 center=0.0 0.0 0.0 [operation] format = command <data> MESH_CREATE, input_name=test_type=quad, u_div=12,v_div=12, mesh_pattern=uniform,mesh_name="AA" MESH_PRINT, input_mesh_name="AA", format=vtu, output_name="out.vtu" </data> </pre> <table border="1"> <thead> <tr> <th>No</th><th>key</th><th>default value</th><th>contents of the value</th></tr> </thead> <tbody> <tr> <td>1</td><td>geometry_type</td><td>no default</td><td>circle</td></tr> <tr> <td>2</td><td>radius</td><td>1.0</td><td>radius of circle</td></tr> <tr> <td>3</td><td>center</td><td>origin (0.0,0.0,0.0)</td><td>center of circle</td></tr> <tr> <td>4</td><td>mesh_pattern</td><td>uniform</td><td>either the following can be specified. "uniform" or "nonuniform"</td></tr> </tbody> </table>	No	key	default value	contents of the value	1	geometry_type	no default	circle	2	radius	1.0	radius of circle	3	center	origin (0.0,0.0,0.0)	center of circle	4	mesh_pattern	uniform	either the following can be specified. "uniform" or "nonuniform"
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2	radius	1.0	radius of circle																				
3	center	origin (0.0,0.0,0.0)	center of circle																				
4	mesh_pattern	uniform	either the following can be specified. "uniform" or "nonuniform"																				

No	Case study	content	exsample source																				
4	oval	 <div data-bbox="414 1037 1070 1169" style="border: 1px solid black; padding: 5px; margin-top: 10px;"> <p>uniform : quadrangle element connected with the center of a oval is degenerated.</p> <p>nonuniform: currently nonuniform do not use.</p> </div>	<div style="background-color: #ffffcc; padding: 10px; border: 1px solid black; margin-bottom: 10px;"> <pre> [shape] geometry_type=oval name=test major_axis_radius=2 minor_axis_radius=1 center=2.0,0.0,0.0 [operation] format = command <data> MESH_CREATE, input_name=test,mesh_type=quad, u_div=6,v_div=6, mesh_pattern=uniform,mesh_name="AA" MESH_PRINT, input_mesh_name="AA", format=vtu, output_name="out.vtu" </data> </pre> </div> <table border="1" data-bbox="1106 829 2040 1128"> <thead> <tr> <th>No</th><th>key</th><th>default value</th><th>contents of the value</th></tr> </thead> <tbody> <tr> <td>1</td><td>geometry_type</td><td>no default</td><td>oval</td></tr> <tr> <td>2</td><td>major_axis_radius minor_axis_radius</td><td>1.0</td><td>radius of oval</td></tr> <tr> <td>3</td><td>center</td><td>origin (0.0,0.0,0.0)</td><td>center of oval</td></tr> <tr> <td>4</td><td>mesh_pattern</td><td>uniform</td><td>only “<i>uniform</i>”</td></tr> </tbody> </table>	No	key	default value	contents of the value	1	geometry_type	no default	oval	2	major_axis_radius minor_axis_radius	1.0	radius of oval	3	center	origin (0.0,0.0,0.0)	center of oval	4	mesh_pattern	uniform	only “ <i>uniform</i> ”
No	key	default value	contents of the value																				
1	geometry_type	no default	oval																				
2	major_axis_radius minor_axis_radius	1.0	radius of oval																				
3	center	origin (0.0,0.0,0.0)	center of oval																				
4	mesh_pattern	uniform	only “ <i>uniform</i> ”																				

No	Case study	content	exsample source												
5	bilinearSurface (Interpolation surface)	 <p>define contrl points</p>  <p>sample of bilinear surface</p>	<pre>[face] surface_type= bilinearSurface name=test <data> 0.0 0.0 0.0 1.0 0.0 -0.4 1.0 1.0 0.4 0.0 1.0 -0.4 </data> [operation] format = command <data> MESH_CREATE, input_name=test,mesh_type=quad,u_div=8,v_div=8,mesh_name="AA" MESH_PRINT, input_mesh_name="AA", format=vtu, output_name="out.vtu" </data></pre> <table border="1"> <thead> <tr> <th>No</th><th>key</th><th>default value</th><th>contents of the value</th></tr> </thead> <tbody> <tr> <td>1</td><td>geometry_type</td><td>no default</td><td>bilinearSurface</td></tr> <tr> <td>2</td><td>data</td><td>no default</td><td>set control point of surface (p0 ~ p3)</td></tr> </tbody> </table>	No	key	default value	contents of the value	1	geometry_type	no default	bilinearSurface	2	data	no default	set control point of surface (p0 ~ p3)
No	key	default value	contents of the value												
1	geometry_type	no default	bilinearSurface												
2	data	no default	set control point of surface (p0 ~ p3)												

No	Case study	content	example source												
6	quadricSurface (Interpolation surface)	  <p>sample of quadric surface</p>	<pre>[face] surface_type=quadricSurface name=test1 <data> 1.0 0.0 0.0 1.0 0.0 -0.5 1.0 0.0 -1.0 0.7 0.7 -1.0 0.0 0.0 -1.0 0.0 0.0 -0.5 0 0 0.0 0.0 0.7 0.7 0.0 </data> [operation] format = command <data> MESH_CREATE, input_name=test1,mesh_type=quad,u_div=8,v_div=8,mesh_name="AA" MESH_PRINT, input_mesh_name="AA", format=vtu, output_name="out.vtu" </data></pre> <table border="1"> <thead> <tr> <th>No</th><th>key</th><th>default value</th><th>contents of the value</th></tr> </thead> <tbody> <tr> <td>1</td><td>geometry_type</td><td>no default</td><td>quadricSurface</td></tr> <tr> <td>2</td><td>data</td><td>no default</td><td>set control point of surface (p0 ~ p7)</td></tr> </tbody> </table>	No	key	default value	contents of the value	1	geometry_type	no default	quadricSurface	2	data	no default	set control point of surface (p0 ~ p7)
No	key	default value	contents of the value												
1	geometry_type	no default	quadricSurface												
2	data	no default	set control point of surface (p0 ~ p7)												

No	Case study	content	exsample source												
7	cubicSurface (Interpolation surface)	 <p>sample of cubic surface</p>	<pre>[face] surface_type=cubicSurface name=test1 <data> 0.0 0.0 0.0 1.0 0.0 -0.5 2.0 0.0 0.5 3.0 0.0 0.0 3.0 1.0 0.0 3.0 2.0 -0.5 3.0 3.0 0.0 2.0 3.0 0.5 1.0 3.0 -0.5 0.0 3.0 0.0 0.0 2.0 -0.5 0.0 1.0 0.0 </data> [operation] format = command <data> MESH_CREATE, input_name=test1,mesh_type=quad,u_div=12,v_div=12,mesh_name="AA" MESH_PRINT, input_mesh_name="AA", format=vtu, output_name="out.vtu" </data></pre> <table border="1"> <thead> <tr> <th>No</th><th>key</th><th>default value</th><th>contents of the value</th></tr> </thead> <tbody> <tr> <td>1</td><td>geometry_type</td><td>no default</td><td>cubicSurface</td></tr> <tr> <td>2</td><td>data</td><td>no default</td><td>set control point of surface (p0 ~ p11)</td></tr> </tbody> </table>	No	key	default value	contents of the value	1	geometry_type	no default	cubicSurface	2	data	no default	set control point of surface (p0 ~ p11)
No	key	default value	contents of the value												
1	geometry_type	no default	cubicSurface												
2	data	no default	set control point of surface (p0 ~ p11)												